



STANFORD

Lecture 13

Optimized GDFE Inputs

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JOHN M. CIOFFI

Hitachi Professor Emeritus of Engineering

Instructor EE392AA – Spring 2023

Announcements & Agenda

- Announcements
 - May want to revisit L8 (MAC)
 - PS6 due May 24
 - Section 5.4
- Agenda
 - Triangular GDFE's (remainder from L12)
 - Tonal GDFE
 - Input Optimization
 - Circulant DFE (CDFE) with optimum (or other) designed inputs
 - ZF/MMSE Convergence Conditions



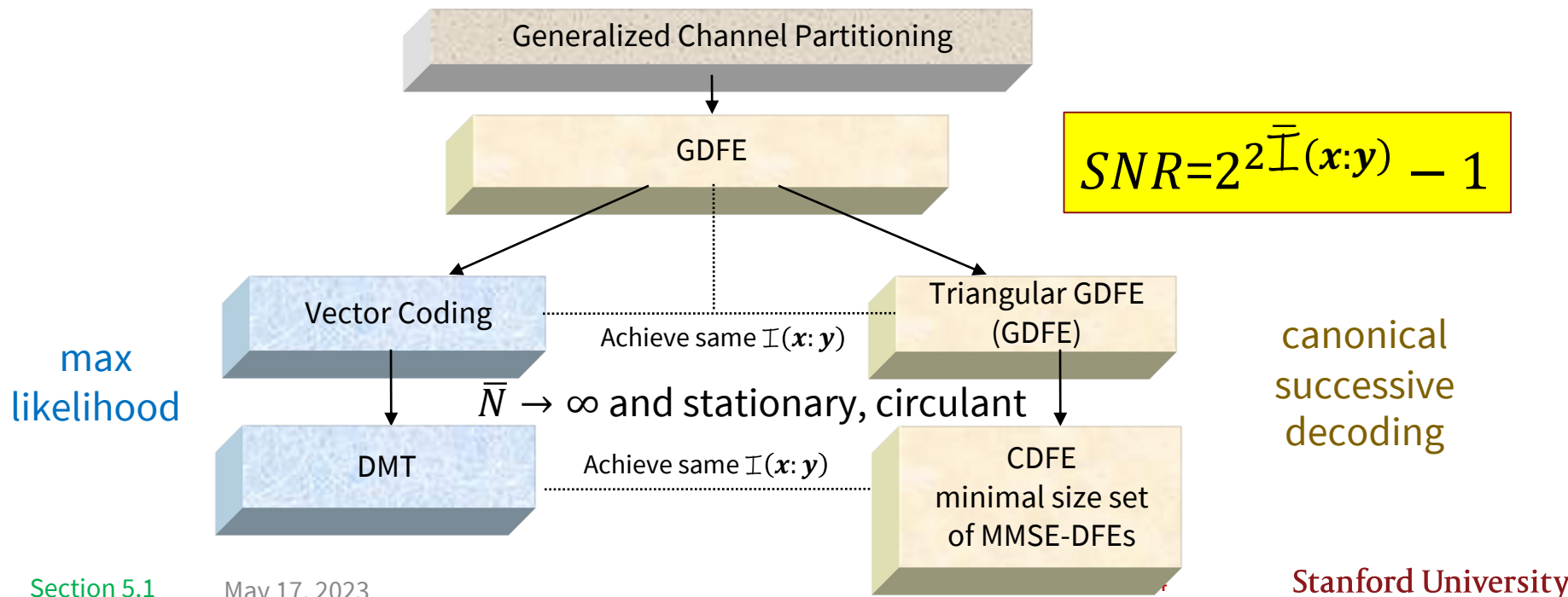
Special GDFE Forms

Section 5.2

Canonical Performance for any Square Root

- GDFE has **canonical** performance

- Same good codes for AWGN ($\Gamma \rightarrow 0$ dB) work on GDFE-generated dimensions to drive $P_e \rightarrow 0$ if $\tilde{b} \leq \tilde{c}$.
- Even though, it is not (usually) an ML detector (notice error propagation not an issue if $P_e \rightarrow 0$)



Circulant DFE

- Uses cyclic prefix, but attempts to model each energized band in time domain
- The consequent square-circulant channel matrix H has full rank, so $\mathcal{N} = \emptyset$
 - As long as H is not matrix of all constant equal values
- With circulant $\bar{N} \times \bar{N}$ input $R_{\mathbf{uu}} = \Phi \cdot \Phi^* = R_{\mathbf{xx}}$, the CDFE receiver ignores the cyclic prefix
 - The time-domain convolution appears periodic for any symbol
 - The factorization $R_{\mathbf{uu}} = \Phi \cdot \Phi^*$ corresponds to “causal” filter from input \mathbf{v}
 - Special case $R_{\mathbf{xx}} = \mathbf{I}$, then simply direct input to channel, $\mathbf{x} = \mathbf{u} = \mathbf{v}$ with cyclic prefix.
 - The CDFE imitates EE379’s MMSE-DFE as $\bar{N} \rightarrow \infty$; **and indeed, the CDFE is better for $\bar{N} < \infty$.**
- However, good input design (almost always) introduces singularity (think water-filling)
 - This requires some care to create single-carrier OFDM bands
 - And, it’s not as simple as just transmit data $\mathbf{x} = \mathbf{v}$ into the channel – interpolation of some type needed
- Also known as “Single-carrier OFDM” in standards (CDFE name and publication predates SC-OFDM by more than 10 years)



CDFE Example

```
>> H=toeplitz([.9 zeros(1,7)], [.9 1 zeros(1,6)]);
H(8,1)=1;
>> H=1/sqrt(.181)*H;
>> [snrGDFEu, GU, WU, S0, MSWMFU, b, bbar, ~] = computeGDFE(H, eye(8), 2, 9)
>> snrGDFEu = 7.1666 dB
>> GU =
1.0000 0.4972 0 0 0 0 0 0.4972
0 1.0000 0.6414 0 0 0 0 -0.2899
0 0 1.0000 0.6930 0 0 0 0.1780
0 0 0 1.0000 0.7128 0 0 -0.1113
0 0 0 0 1.0000 0.7206 0 0.0702
0 0 0 0 0 1.0000 0.7237 -0.0444
0 0 0 0 0 0 1.0000 0.7531
0 0 0 0 0 0 0 1.0000
>> MSWMFU =
0.2115 0 0 0 0 0 0 0.2351
0.1798 0.2729 0 0 0 0 0 -0.1371
-0.1104 0.1601 0.2948 0 0 0 0 0.0841
0.0691 -0.1002 0.1525 0.3033 0 0 0 -0.0526
-0.0435 0.0631 -0.0961 0.1495 0.3066 0 0 0.0332
0.0275 -0.0399 0.0608 -0.0945 0.1483 0.3079 0 -0.0210
-0.0174 0.0253 -0.0385 0.0598 -0.0939 0.1478 0.3084 0.0133
-0.0933 0.0418 0.0010 -0.0439 0.0961 -0.1687 0.2772 0.1647
>> b' =
1.7297 1.5648 1.5156 1.4978 1.4909 1.4882 1.4871 1.0792
>> bbar = 1.3170
```

- For very long symbol, \rightarrow 8.4 dB
- $G_u \rightarrow$.725 single feedback coefficient = $(7.85/6.85) \times 0.633$
- $W \rightarrow$ constant-row feedforward filter
- CDFE's limit is Chapter 3's MMSE-DFE for infinite symbol length
- Same as DMT (which it should be):

```
>> [V,D]=eig(H);
>> [snrGDFEu, GU, WU, S0, MSWMFU, b, bbar, ~] = computeGDFE(H, V, cb, 9)
snrGDFEu = 7.1666
>> GU-eye(8) = 1.0e-13 * (It's an identity for DMT!)
>> MSWMFU(:,1:3) = (note that it is complex - why? Channel is real? V is complex)
-1.5042 + 0.0000i 1.5042 + 0.0000i -1.5042 + 0.0000i
0.1018 + 0.1782i 0.0540 - 0.1980i -0.1782 + 0.1018i
0.1018 - 0.1782i 0.0540 + 0.1980i -0.1782 - 0.1018i
-0.0748 + 0.0831i 0.0831 + 0.0748i 0.0748 - 0.0831i
-0.0748 - 0.0831i 0.0831 - 0.0748i 0.0748 + 0.0831i
0.0792 + 0.0000i 0.0792 - 0.0000i 0.0792 + 0.0000i
0.0798 + 0.0311i 0.0784 - 0.0345i 0.0311 - 0.0798i
0.0798 - 0.0311i 0.0784 + 0.0345i 0.0311 + 0.0798i
(the receiver FFT is included when we use computeGDFE)
>> b' =
0.0388 0.9942 0.9942 1.7297 1.7297 2.1943 2.0862 2.0862
Note it's different, but the sum is the same as CDFE
>> bbar = 1.3170
```



Triangular (with guard period) and no energy in \mathcal{N}

```
>> H=(1/sqrt(.181))*toeplitz([.9 zeros(1,7)],[.9 1 zeros(1,7)])
H=(1/sqrt(.181))*toeplitz([.9 zeros(1,7)],[.9 1 zeros(1,7)]);
>> [Ct, Ot, Ruutt] = fixmod(H, eye(9), eye(9));
>> [A, OA, Ruupp] = fixin(Ruutt, Ct);
```

```
A =
 0.7764  0.2012 -0.1811  0.1630 -0.1467  0.1320 -0.1188  0.1069
 0.2012  0.8189  0.1630 -0.1467  0.1320 -0.1188  0.1069 -0.0962
-0.1811  0.1630  0.8533  0.1320 -0.1188  0.1069 -0.0962  0.0866
 0.1630 -0.1467  0.1320  0.8812  0.1069 -0.0962  0.0866 -0.0779
-0.1467  0.1320 -0.1188  0.1069  0.9038  0.0866 -0.0779  0.0702
 0.1320 -0.1188  0.1069 -0.0962  0.0866  0.9221  0.0702 -0.0631
-0.1188  0.1069 -0.0962  0.0866 -0.0779  0.0702  0.9369  0.0568
 0.1069 -0.0962  0.0866 -0.0779  0.0702 -0.0631  0.0568  0.9489
-0.0962  0.0866 -0.0779  0.0702 -0.0631  0.0568 -0.0511  0.0460
```

```
>> Gxbar=lohc(Ruupp);
>> Gx=Gxbar*inv(diag(diag(Gxbar)));
>> Xmit=A*Gxbar;
```

```
 0.8812 -0.0000  0.0000  0.0000 -0.0000  0.0000 -0.0000  0.0000
 0.2283  0.8757  0.0000  0.0000 -0.0000 -0.0000 -0.0000  0.0000
-0.2055  0.2397  0.8681 -0.0000  0.0000  0.0000  0.0000  0.0000
 0.1850 -0.2157  0.2554  0.8574 -0.0000  0.0000  0.0000  0.0000
-0.1665  0.1942 -0.2299  0.2779  0.8416  0.0000  0.0000 -0.0000
 0.1498 -0.1747  0.2069 -0.2501  0.3120  0.8163  0.0000  0.0000
-0.1348  0.1573 -0.1862  0.2251 -0.2808  0.3678  0.7710 -0.0000
 0.1213 -0.1415  0.1676 -0.2026  0.2527 -0.3310  0.4733  0.6690
-0.1092  0.1274 -0.1508  0.1823 -0.2274  0.2979 -0.4260  0.7433
```

```
>> [snrGDFEu, GU, WU, S0, MSWMFU, b, bbar] = computeGDFE(H, Xmit,2,9);
```

```
>> snrGDFEu = 7.4896 dB
```

```
>> GU =
```

```
 1.0000  0.8573  0.0000  0.0000 -0.0000 -0.0000 -0.0000 -0.0000
 0 1.0000  0.7628  0.0000 -0.0000  0.0000  0.0000  0.0000
 0 0 1.0000  0.7174 -0.0000  0.0000  0.0000  0.0000
 0 0 0 1.0000  0.6899  0.0000  0.0000 -0.0000
 0 0 0 0 1.0000  0.6624  0.0000  0.0000
 0 0 0 0 0 1.0000  0.6189  0.0000
 0 0 0 0 0 0 1.0000  0.5233
 0 0 0 0 0 0 0 1.0000
```

```
>> MSWMFU =
```

```
 0.4165  0.0000  0.0000 -0.0000 -0.0000 -0.0000 -0.0000 -0.0000
 0.0471  0.3738  0.0000 -0.0000  0.0000  0.0000  0.0000  0.0000
-0.0294  0.0650  0.3560 -0.0000 -0.0000 -0.0000  0.0000  0.0000
 0.0178 -0.0394  0.0693  0.3487  0.0000  0.0000 -0.0000 -0.0000
-0.0104  0.0231 -0.0407  0.0669  0.3452 -0.0000  0.0000  0.0000
 0.0058 -0.0129  0.0227 -0.0374  0.0599  0.3415  0.0000  0.0000
-0.0029  0.0065 -0.0114  0.0188 -0.0302  0.0479  0.3328  0.0000
 0.0011 -0.0024  0.0042 -0.0069  0.0111 -0.0176  0.0279  0.3023
```

```
> b' =
```

```
 1.3789  1.4498  1.4859  1.5067  1.5249  1.5512  1.6042  1.7592
```

```
>> bbar = 1.3623
```

**Outperforms CDFE
Same as VC w.r.t. DMT**

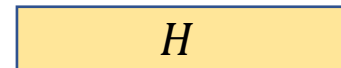
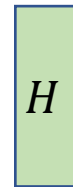
- Better!
- Convergence also somewhat evident, and easier with WF

**Try running computeGDFE to implement Vector Coding – what Xmit?
(hint this is easy with this white input)**



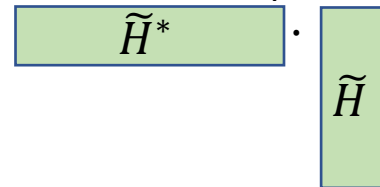
Massive MIMO = diagonal dominance

- The channel matrix H is very
 - tall (many more receiver dimensions than Q_H) – uplink
 - Fat (many more transmitter dimensions than Q_H) - downlink



- IF **tall** channel matrix \tilde{H} has entries \tilde{h}_{il} that are largely uncorrelated, except for same index

$$\mathbb{E}[\tilde{h}_{il} \cdot \tilde{h}_{kl}] = |\tilde{h}|^2 \cdot L_y \cdot \delta_{ik}$$



- THEN $R_f = \tilde{H}^* \cdot \tilde{H}$ off-diag's contain uncorrelated values
 - Law of large numbers – off diagonals ($\cdot 1/L_y$) go to zero, while diagonal grows relatively



- Then R_b is also almost diagonal, like R_f

- $G = I \rightarrow$ canonical/ML with no feedback!

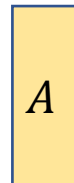
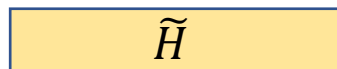
- Linear is sufficient and returns to ML



Massive MIMO Downlink continued

- Fat case (downlink) – small number of receivers
 - Best transmit A matrix (special square root in BC case, but even with single-user) attempts to match its long columns to the long rows of **fat** \tilde{H} , think water-filling (formal GDFE xmit optimization comes soon)
- IF **fat** channel matrix \tilde{H} has entries \tilde{h}_{il} that are largely uncorrelated, except for same index

$$\mathbb{E}[\tilde{h}_{il} \cdot a_{kl}] = \varepsilon \cdot L_y \cdot \delta_{ik}$$



Wireless: use many antennas at base

Wireline: vectored DSLs (the Gbps DSLs) often happens even when large square (not fat nor tall)

- THEN $R_b = A^* \cdot \tilde{H}^* \cdot \tilde{H} \cdot A + I$ is diagonal dominant
 - Law of large numbers again
- Here $R_{vv} = I$ by design, then and again there is no feedback

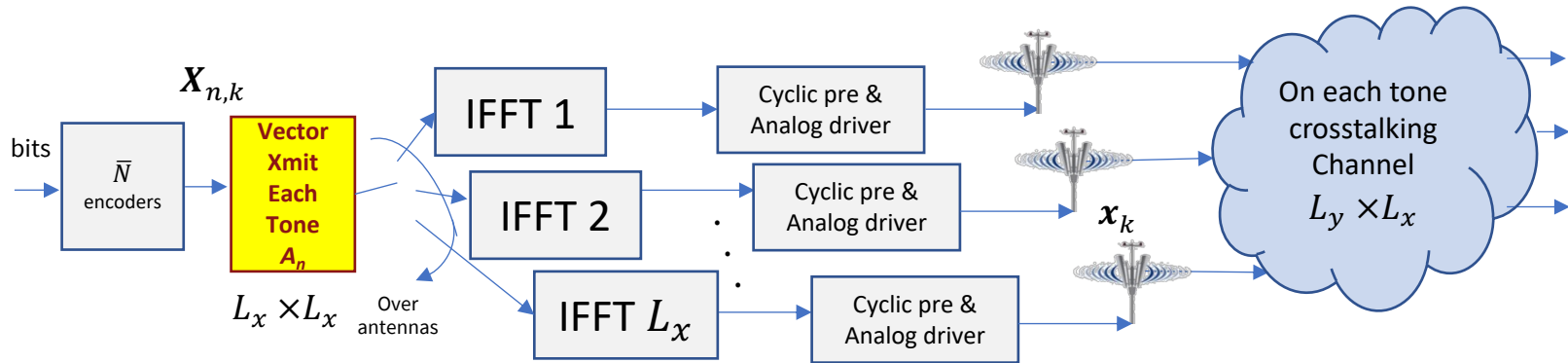
▪ $G = I \rightarrow$ canonical/ML with no feedback!

Again: no precoder (linear is sufficient)



Tonal GDPE

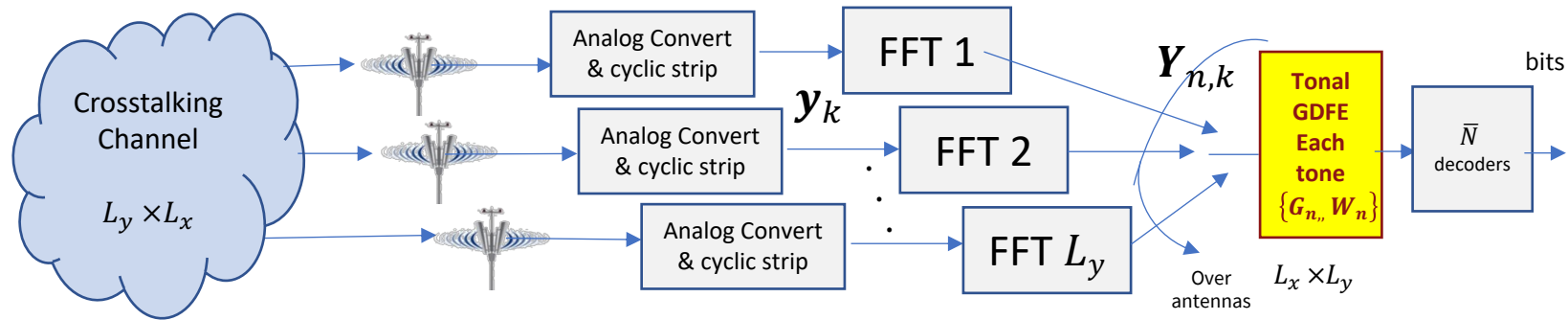
Tonal GDFE Transmitter (see L2:31)



- Synchronize them all (like Vector DMT in Chapter 4) – the transmit filter changes (not necessarily M from SVD)



Tonal GDFE Receiver (see L2:32)



- Common symbol boundary for all antennas also at receiver.



Tonal GDFE Example

```

>> h=cat(3, h0, h1);
>> N=8;
>> H=(10)*fft(h, N, 3)
H(:,1) =
 20.0000 + 0.0000i -9.0000 + 0.0000i
  6.0000 + 0.0000i  1.0000 + 0.0000i
H(:,2) =
 17.0711 - 7.0711i -7.8284 + 2.8284i
  6.8787 + 2.1213i  3.6360 + 6.3640i
H(:,3) =
 10.0000 -10.0000i -5.0000 + 4.0000i
  9.0000 + 3.0000i 10.0000 + 9.0000i
H(:,4) =
 2.9289 - 7.0711i -2.1716 + 2.8284i
 11.1213 + 2.1213i 16.3640 + 6.3640i
H(:,5) =
 0.0000 + 0.0000i -1.0000 + 0.0000i
 12.0000 + 0.0000i 19.0000 + 0.0000i
H(:,6) =
 2.9289 + 7.0711i -2.1716 - 2.8284i
 11.1213 - 2.1213i 16.3640 - 6.3640i
H(:,7) =
 10.0000 +10.0000i -5.0000 - 4.0000i
  9.0000 - 3.0000i 10.0000 - 9.0000i
H(:,8) =
 17.0711 + 7.0711i -7.8284 - 2.8284i
  6.8787 - 2.1213i  3.6360 - 6.3640i
    
```

$$H(D) = \begin{bmatrix} 1 + D & -0.5 - 0.4 \cdot D \\ 0.9 - 0.3 \cdot D & 1 - 0.9 \cdot D \end{bmatrix}$$

$$h_0 = \begin{bmatrix} 1 & -0.5 \\ 0.9 & 1 \end{bmatrix} \quad h_1 = \begin{bmatrix} 1 & -0.4 \\ -0.3 & -0.9 \end{bmatrix}$$

$$R_{nn} = 0.01 \cdot I$$

```

>> A=zeros(2,2,8);
for n=1:N
A(:,n)=sqrt(8/9)*eye(2);
end

>> cb=1;
>> Lx = 2*(9/8);
>> GU=zeros(2,2,8);
>> WU=zeros(2,2,8);
>> S0=zeros(2,2,8);
>> MSWMFU=zeros(2,2,8);

>> b=zeros(2,1,8);
>> bbar=zeros(1,8);

>> for n=1:N
[snrGDFEu(1,n), GU(:,n), WU(:,n), S0(:,n), MSWMFU(:,n),
b(:,n), bbar(n)] = ...
computeGDFE(H(:,n), A(:,n), cb, Lx);
end
    
```

Loop the design for
Each tone

```

>> snrGDFEu = (in dB)
 16.2546 19.6868 20.8260 19.4629 11.9618 19.4629 20.8260 19.6868
>> GU
GU(:,1) =
 1.0000 + 0.0000i -0.3991 + 0.0000i
 0.0000 + 0.0000i  1.0000 + 0.0000i
GU(:,2) =
 1.0000 + 0.0000i -0.2928 + 0.0737i
 0.0000 + 0.0000i  1.0000 + 0.0000i
GU(:,3) =
 1.0000 + 0.0000i  0.0931 + 0.1414i
 0.0000 + 0.0000i  1.0000 + 0.0000i
GU(:,4) =
 1.0000 + 0.0000i  0.9056 + 0.1552i
 0.0000 + 0.0000i  1.0000 + 0.0000i
GU(:,5) =
 1.0000 + 0.0000i  1.5833 + 0.0000i
 0.0000 + 0.0000i  1.0000 + 0.0000i
GU(:,6) =
 1.0000 + 0.0000i  0.9056 - 0.1552i
 0.0000 + 0.0000i  1.0000 + 0.0000i
GU(:,7) =
 1.0000 + 0.0000i  0.0931 - 0.1414i
 0.0000 + 0.0000i  1.0000 + 0.0000i
GU(:,8) =
 1.0000 + 0.0000i -0.2928 - 0.0737i
 0.0000 + 0.0000i  1.0000 + 0.0000i
    
```

8 FB Sections



Continued

```
>> MSWMFU
```

```
MSWMFU(:,:,1) =  
 0.0487 + 0.0000i 0.0146 + 0.0000i  
 -0.0865 + 0.0000i 0.2821 + 0.0000i  
MSWMFU(:,:,2) =  
 0.0460 + 0.0191i 0.0186 - 0.0057i  
 -0.0409 + 0.0060i 0.0705 - 0.0787i  
MSWMFU(:,:,3) =  
 0.0366 + 0.0366i 0.0329 - 0.0110i  
 -0.0364 - 0.0175i 0.0476 - 0.0370i  
MSWMFU(:,:,4) =  
 0.0166 + 0.0402i 0.0632 - 0.0120i  
 -0.0381 - 0.0564i 0.0431 - 0.0177i  
MSWMFU(:,:,5) =  
 0.0000 + 0.0000i 0.0884 + 0.0000i  
 -0.2792 + 0.0000i 0.0411 + 0.0000i  
MSWMFU(:,:,6) =  
 0.0166 - 0.0402i 0.0632 + 0.0120i  
 -0.0381 + 0.0564i 0.0431 + 0.0177i  
MSWMFU(:,:,7) =  
 0.0366 - 0.0366i 0.0329 + 0.0110i  
 -0.0364 + 0.0175i 0.0476 + 0.0370i  
MSWMFU(:,:,8) =  
 0.0460 - 0.0191i 0.0186 + 0.0057i  
 -0.0409 - 0.0060i 0.0705 + 0.0787i
```

8 FF Sections

- Bit distribution
 - [space, freq]
- $L_x=2.25$; ($2*9/8$) handled cyclic-prefix dimension loss already
 - 2x because $\text{cmplx}(cb=1)$ bbar is bits/ real-dim
 - Only divide by $2*8$ then for equivalent overall SNR

%Overall SNR from bbar

```
>> reshape(b,[2,8]) =  
 8.6020 8.4535 8.0156 7.3838 7.0112 7.3838 8.0156 8.4535  
 3.6233 6.2959 7.5772 7.1999 2.1297 7.1999 7.5772 6.2959
```

```
>> bbar = % This is where computeGDFE used the  $L_x=2.25$   
 5.4334 6.5553 6.9301 6.4817 4.0627 6.4817 6.9301 6.5553  
>>  $8.6+3.6/2.25 = 5.4$ 
```

```
>> sum(b,'all') = 111.2179
```

```
>> sum(bbar)/16 = 3.0894  
>>  $10*\log_{10}(2^{(2*\text{ans})-1}) = 18.5396$  dB
```

Can now design for multiple antennas, ISI, crosstalk – and its canonical!



Time to/from Freq

- **MIMO Channel:** $H(D) = \mathbf{h}_0 + \mathbf{h}_1 \cdot D + \mathbf{h}_2 \cdot D^2 + \dots + \mathbf{h}_\nu \cdot D^\nu$
- Matlab's conversion to Frequency-Domain with FFT is NOT unitary (it increases energy by FFT size)

```
h=cat(3, h0 , h1, ..., hnu);  
H=fft(h, N, 3)
```

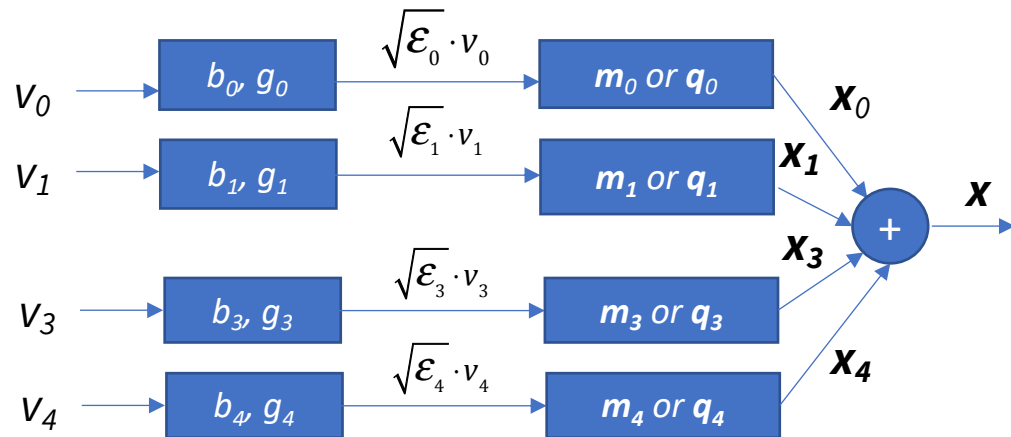
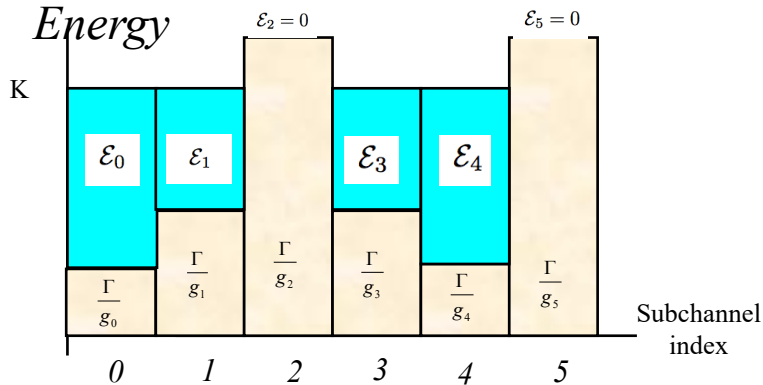
- **Why not $1/\sqrt{N}$?** With fixed sampling period ' T '
 - $T = \bar{N} \cdot T'$; which means the energy per symbol grows by \bar{N} for both input and noise
 - $\mathcal{E}_x = \bar{N} \cdot \tilde{\mathcal{E}}_x = N \cdot \bar{\mathcal{E}}_x$
 - So make sure, depending on program/analysis, that the energy per symbol is \bar{N} times larger
- But also: noise-whitening to $R_{nn} = I \cdot \delta_k$ (time domain) so 1 unit/sample effectively increases the noise by \bar{N} factor, so by amplitude $\sqrt{\bar{N}}$. This means the channel \mathbf{h}_k needs to match this increase of $\sqrt{\bar{N}}$.
 - So dividing \mathbf{h}_k by the single-sample (two-sided) square-root PSD level σ effectively increases the noise
 - Easiest accommodation is to use matlab's FFT directly with no scaling



Input Optimization

Section 5.3

Water-filling (or LC or ...) occurs first

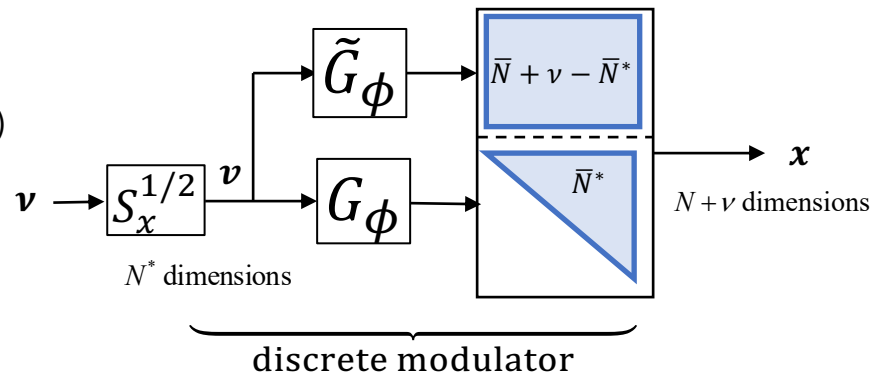
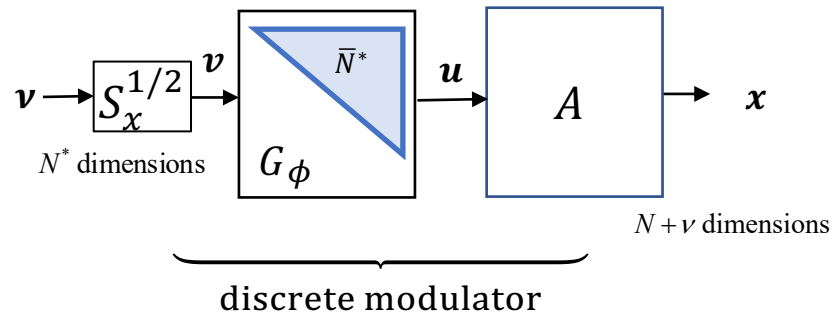
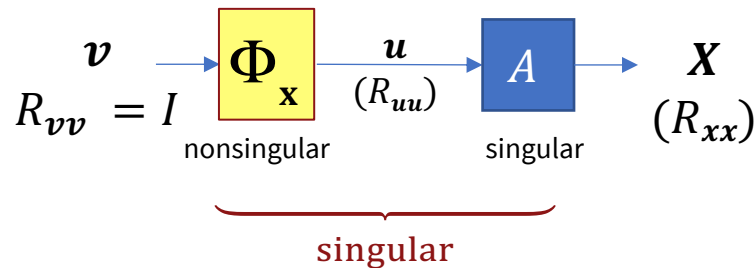


- The input optimization can be done with VC or DMT
- Optimization finds an R_{xx} that subsequently can be factored (don't really need bit dist'n)
 - Construct as modulator
 - Need M (vector coding) and/or Q (IDFT, DMT) matrices
- Need not be water-filling, just some optimization or design

$$R_{xx} = M \cdot \text{diag}\{\varepsilon_x\} \cdot M^*$$



Optimum Transmit Structures



- Uses an optimum or good R_{xx} from VC or DMT

Factorizations:

- Cholesky on R_{uu} if A already known (e.g., via singularity elimination)
 - R_{uu} is nonsingular
 - Other square roots also allowed (including eigen decomposition)
- Generalized Cholesky (if A not yet known)

- $1/T^*$ and f_c^* implemented digitally (corresponds to MMSE-DFE) – next section

- The singular part returns to nonsingular through receiver's matched-filter-matrix to form R_f



Example – 8 dimensions waterfill DMT; 7 dimensions GDFE

From Section 4.6:

- `[gn,en_bar,bn_bar,Nstar,bbar,SNRdmt]=DMTra([.9 1],.181,1,8,0)`
- `en_bar = 1.2415 1.2329 1.1916 0.9547 0 0.9547 1.1916 1.2329`

Optimize INPUT

```
>> rXX=diag([en_bar(8:-1:1)]) =  
1.2329 0 0 0 0 0 0 0  
0 1.1916 0 0 0 0 0 0  
0 0 0.9547 0 0 0 0 0  
0 0 0 0 0 0 0 0  
0 0 0 0 0.9547 0 0 0  
0 0 0 0 0 1.1916 0 0  
0 0 0 0 0 0 1.2329 0  
0 0 0 0 0 0 0 1.2415  
  
>> rXXbar=diag([en_bar(8:-1:6) en_bar(4:-1:1)]) =  
1.2329 0 0 0 0 0 0  
0 1.1916 0 0 0 0 0  
0 0 0.9547 0 0 0 0  
0 0 0 0.9547 0 0 0  
0 0 0 0 1.1916 0 0  
0 0 0 0 0 1.2329 0  
0 0 0 0 0 0 1.2415  
  
>> J=hankel([zeros(1,7),1]);  
>> Q=(1/sqrt(8))*J*fft(J);  
>> J7=hankel([zeros(1,6),1]);  
>> Qtilde=(1/sqrt(7))*J7*fft(J7);  
>> ruu=real(Qtilde*rXXbar*Qtilde); =  
>> norm(imag(Qtilde*rXXbar*Qtilde))=1e-16  
(proves taking real part only for appearance)  
>> Gubar=lohc(ruu);
```

Interpolate INPUT with two IFFT's

```
>> Jg = [  
1 0 0 0 0 0 0  
0 1 0 0 0 0 0  
0 0 1 0 0 0 0  
0 0 0 0 0 0 0  
0 0 0 1 0 0 0  
0 0 0 0 1 0 0  
0 0 0 0 0 1 0  
0 0 0 0 0 0 1];  
  
>> A=real(Q*Jg*Qtilde*Gubar);  
>> C=[.9  
zeros(6,1)  
1];  
>> R=[.9 1 0 0 0 0 0];  
>> H=toeplitz(C,R);  
>> Ht=(1/sqrt(.181))*H;
```

8x7

FFT, then IFFT

Cholesky needs
Nonsingular;
Here 7x7

Compute GDFE

```
>> [snrGDFEU, GU, WU, S0, MSWMFU, b, bbar] = computeGDFE(Ht, A, 2, 9)  
  
snrGDFEU = 7.6247 dB  
>> GU =  
1.0000 0.4654 -0.0309 -0.0024 0.0245 -0.0574 0.4464  
0 1.0000 0.5340 -0.0310 -0.0052 0.0327 -0.2178  
0 0 1.0000 0.5510 -0.0307 -0.0091 0.1120  
0 0 0 1.0000 0.5554 -0.0289 -0.0499  
0 0 0 0 1.0000 0.5549 -0.0102  
0 0 0 0 0 1.0000 0.5555  
0 0 0 0 0 0 1.0000  
  
>> MSWMFU =  
0.2144 0.0140 -0.0036 0.0019 -0.0022 0.0042 -0.0120 0.1767  
0.0788 0.2646 0.0434 -0.0124 0.0080 -0.0090 0.0157 -0.0972  
-0.0572 0.0191 0.2737 0.0812 -0.0222 0.0152 -0.0179 0.0609  
0.0413 -0.0281 -0.0237 0.2623 0.1233 -0.0296 0.0215 -0.0421  
-0.0318 0.0250 -0.0033 -0.0541 0.2364 0.1663 -0.0321 0.0320  
0.0279 -0.0225 0.0093 0.0179 -0.0731 0.1999 0.2058 -0.0254  
-0.1112 0.0652 -0.0290 -0.0061 0.0501 -0.1141 0.2104 0.1753  
  
>> b' = 1.8981 1.8022 1.7816 1.7762 1.7752 1.7762 1.6233  
>> bbar = 1.3814
```

SNR Improves (xmit opt)



Circulant DFE

3GPP calls this “Single-Carrier OFDM”

Repeated for each of $L_y \cdot L_x$ spatial paths

Start with OFDM-like signal

- IFFT from tone inputs \mathbf{X}

$$\mathbf{x} = \mathbf{Q}^* \cdot \mathbf{X}$$

$$\mathbf{X} = \begin{bmatrix} \tilde{\mathbf{X}}_M \\ \vdots \\ \tilde{\mathbf{X}}_2 \\ 0 \\ \tilde{\mathbf{X}}_1 \\ 0 \end{bmatrix} = \mathbf{J}_g \cdot \begin{bmatrix} \tilde{\mathbf{X}}_M \\ \vdots \\ \tilde{\mathbf{X}}_1 \end{bmatrix}$$

$$R_{xx} = \mathbf{Q}^* \cdot \mathbf{J}_g \cdot R_{\tilde{\mathbf{X}}\tilde{\mathbf{X}}} \cdot \mathbf{J}_g \cdot \mathbf{Q}$$

- Dimensions $\bar{N}^* = \sum_{i=1}^M \bar{N}_i$

- Nonsingular, but circulant?

$$|R_{\tilde{\mathbf{x}}\tilde{\mathbf{x}}}| > 0$$

$$\mathbf{J}_g = \begin{bmatrix} 0_{\bar{N}_{z,M+1} \times \bar{N}_M} & 0_{\bar{N}_{z,M+1} \times \bar{N}_{M-1}} & \cdots & 0_{\bar{N}_{z,M+1} \times \bar{N}_1} \\ I_{\bar{N}_M \times \bar{N}_M} & 0_{\bar{N}_M \times \bar{N}_{M-1}} & \cdots & 0_{\bar{N}_M \times \bar{N}_1} \\ 0_{\bar{N}_{z,M} \times \bar{N}_M} & 0_{\bar{N}_{z,M} \times \bar{N}_{M-1}} & \cdots & 0_{\bar{N}_{z,M} \times \bar{N}_1} \\ 0_{\bar{N}_{z,M-1} \times \bar{N}_M} & I_{\bar{N}_{M-1} \times \bar{N}_{M-1}} & \cdots & 0_{\bar{N}_{z,M-1} \times \bar{N}_1} \\ \vdots & \vdots & \ddots & \vdots \\ 0_{\bar{N}_{z,1} \times \bar{N}_M} & 0_{\bar{N}_{z,1} \times \bar{N}_{M-1}} & \cdots & I_{\bar{N}_1 \times \bar{N}_1} \\ 0_{\bar{N}_{z,1} \times \bar{N}_M} & 0_{\bar{N}_{z,1} \times \bar{N}_{M-1}} & \cdots & 0_{\bar{N}_{z,1} \times \bar{N}_1} \end{bmatrix}$$

complex
baseband

$$\text{real baseband } \mathbf{J}_g = \begin{bmatrix} J_g^- & 0_{\frac{N}{2} \times (N_1^- + N_M^- + \sum_{m=2}^{M-1} N_m)} \\ 0_{\frac{N}{2} \times (N_1^+ + N_M^+ + \sum_{m=2}^{M-1} N_m)} & J_g^+ \end{bmatrix},$$

where J_g^- and J_g^+ are respectively defined by

$$J_g^- = \begin{bmatrix} 0_{N_{z,1}^- \times N_1^-} & 0_{N_{z,1}^- \times N_2} & \cdots & 0_{N_{z,1}^- \times N_M^-} \\ I_{N_1^- \times N_1^-} & 0_{N_1^- \times N_2} & \cdots & 0_{N_1^- \times N_M^-} \\ 0_{N_{z,2} \times N_1^-} & 0_{N_{z,2} \times N_2} & \cdots & 0_{N_{z,2} \times N_M^-} \\ 0_{N_2 \times N_1^-} & I_{N_2 \times N_2} & \cdots & 0_{N_2 \times N_M^-} \\ \vdots & \vdots & \ddots & \vdots \\ 0_{N_M^- \times N_1^-} & 0_{N_M^- \times N_2} & \cdots & I_{N_M^- \times N_M^-} \\ 0_{N_{z,M} \times N_1^-} & 0_{N_{z,M} \times N_2} & \cdots & 0_{N_{z,M} \times N_M^-} \end{bmatrix}$$

and

$$J_g^+ = \begin{bmatrix} 0_{N_{z,M}^+ \times N_M^+} & 0_{N_{z,M}^+ \times N_{M-1}} & \cdots & 0_{N_{z,M}^+ \times N_1^+} \\ I_{N_M^+ \times N_M^+} & 0_{N_M^+ \times N_{M-1}} & \cdots & 0_{N_M^+ \times N_1^+} \\ 0_{N_{z,M-1} \times N_M^+} & 0_{N_{z,M-1} \times N_{M-1}} & \cdots & 0_{N_{z,M-1} \times N_1^+} \\ 0_{N_{M-1} \times N_M^+} & I_{N_{M-1} \times N_{M-1}} & \cdots & 0_{N_{M-1} \times N_1^+} \\ \vdots & \vdots & \ddots & \vdots \\ 0_{N_1^+ \times N_M^+} & 0_{N_1^+ \times N_{M-1}} & \cdots & I_{N_1^+ \times N_1^+} \\ 0_{N_{z,1}^+ \times N_M^+} & 0_{N_{z,1}^+ \times N_{M-1}} & \cdots & 0_{N_{z,1}^+ \times N_1^+} \end{bmatrix}.$$



New autocorrelation is nonsingular

- Form the individual bands from time-domain signals

$$\tilde{\mathbf{X}} = \begin{bmatrix} \tilde{\mathbf{X}}_M \\ \vdots \\ \tilde{\mathbf{X}}_1 \end{bmatrix} = \underbrace{\begin{bmatrix} Q_{\bar{N}_M} & 0 & 0 \\ 0 & \ddots & 0 \\ 0 & 0 & Q_{\bar{N}_1} \end{bmatrix}}_{\tilde{\mathbf{Q}}} \cdot \begin{bmatrix} \mathbf{u}_M \\ \vdots \\ \mathbf{u}_1 \end{bmatrix}$$

- Real baseband case has to impose conjugate symmetry - see notes

- Each band has an $R_{uu}(i)$; $i = 1, \dots, M$

$$R_{uu} = \begin{bmatrix} R_{uu}(M) & 0 & 0 \\ 0 & \ddots & 0 \\ 0 & 0 & R_{uu}(1) \end{bmatrix} = \begin{bmatrix} \Phi(M) \cdot \Phi^*(M) & 0 & 0 \\ 0 & \ddots & 0 \\ 0 & 0 & \Phi(1) \cdot \Phi^*(1) \end{bmatrix}$$

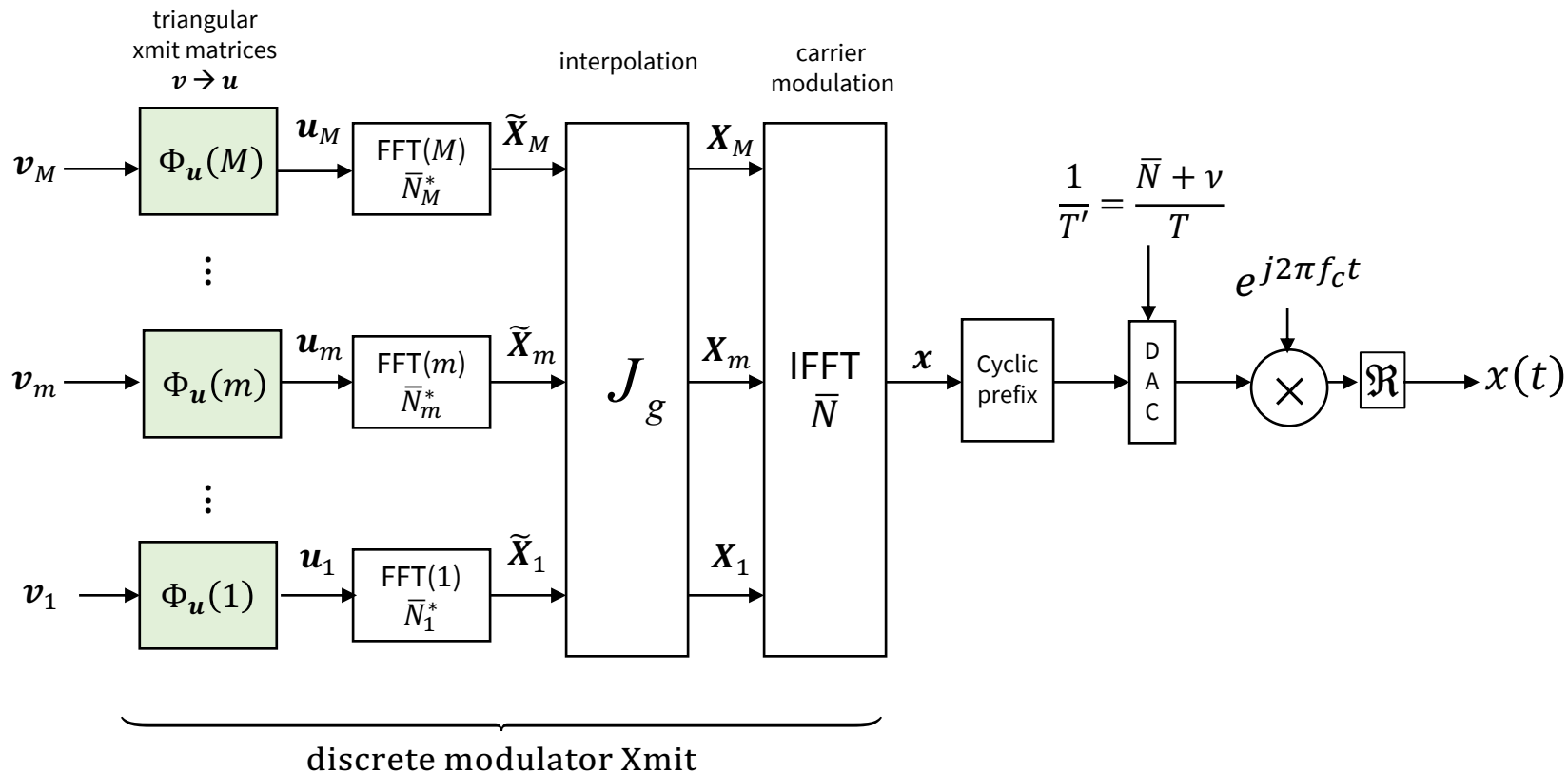
$$R_{uu}(i) = \Phi(i) \cdot \Phi^*(i) = G_x(i) \cdot S_x(i) \cdot G_x^*(i)$$

- So far, the input is

$$\mathbf{x} = Q^* \cdot J_g \cdot \tilde{\mathbf{Q}} \cdot \mathbf{u} = Q^* \cdot J_g \cdot \tilde{\mathbf{Q}} \cdot \Phi \cdot \mathbf{v}$$



The CDFE Transmitter(s)



Cyclic Convergence (Toeplitz Dist'n) – Each Band

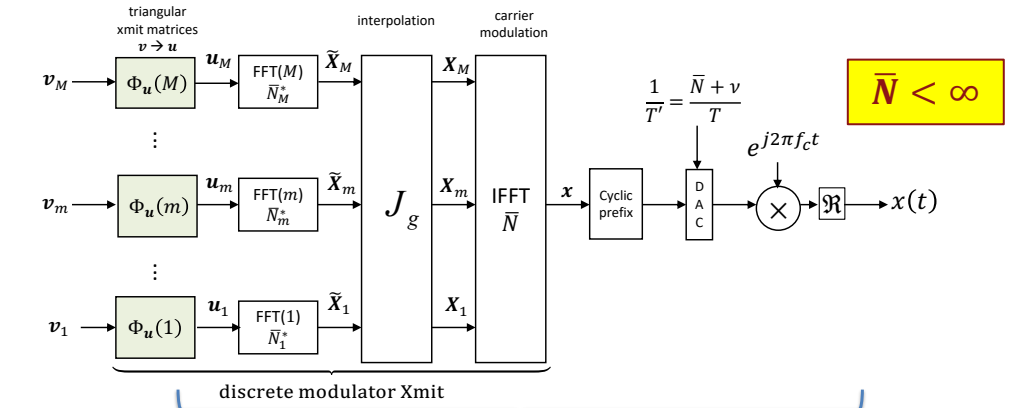
- Applies to temporal dimensionality (time-frequency) when (block) stationary, so R_{xx} is (block) Toeplitz
- Start with linear prediction (Cholesky Factors define this)
 - $\mathbf{v}_N = \mathbf{x}_N - \boldsymbol{\phi}_1^* \cdot \mathbf{x}_{N-1} - \dots - \boldsymbol{\phi}_{N-1}^* \cdot \mathbf{x}_0$
- Found through orthogonality principle
 - $\mathbb{E}[\mathbf{v}_N \cdot \mathbf{x}_{N-i}^*] = 0 \quad \forall i = 1, \dots, \bar{N} - 1$
- Which has limiting value as the stationary predictor in D-Transform notation
 - $\lim_{N \rightarrow \infty} [I \quad \boldsymbol{\phi}_1^* \quad \dots \quad \boldsymbol{\phi}_{N-1}^*] = \boldsymbol{\Phi}^*(D)$
- With energy per sample (or one block of block Toeplitz autocorrelation)
 - $\lim_{N \rightarrow \infty} R_{\mathbf{v}\mathbf{v}}(i) = \mathbb{E}[\mathbf{v}_i \cdot \mathbf{v}_i^*] = S_{\mathbf{v}} = \mathcal{E}_{\mathbf{x}} = \text{trace} \{R_{x_i x_i}\} \quad \forall i \geq 0$



Transmitters as $\bar{N} \rightarrow \infty$

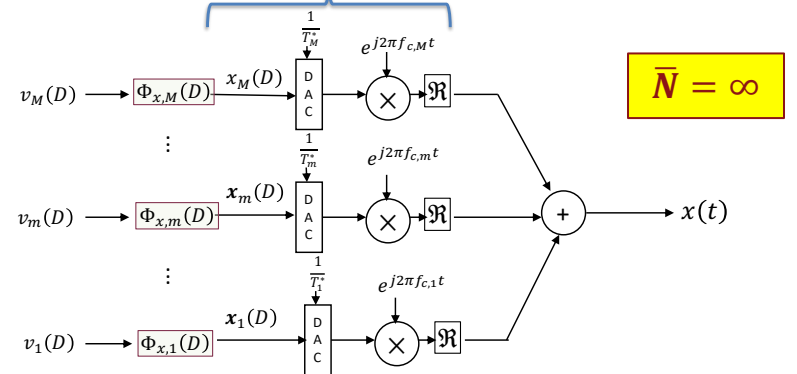
- Upper diagram is digital signal processing

- 3GPP's Uplink uses this
- localized mapping (one $G_u(m)$ is active)
 - Think of this as $[I \ \phi_1^* \ \dots \ \phi_{N-1}^*]$ from previous page
- distributed mapping ($>1 G_u(m)$ are active)

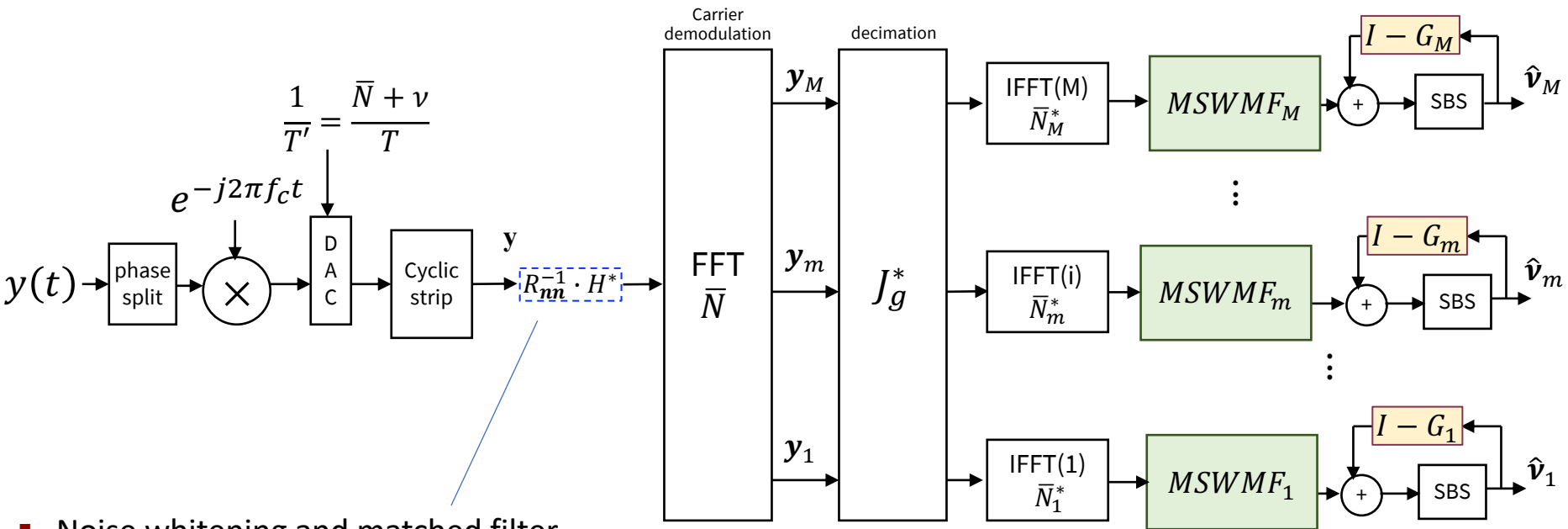


- Lower diagram is continuous time (& infinite block)

- Cyclic prefix unnecessary with infinite block length
- 3GPP SC-OFDM uses cp with finite length
- Must synchronize between devices (think MAC)
- The $G_x(D) = \Phi^*(D)$ from previous page



The CDFE Receiver(s)

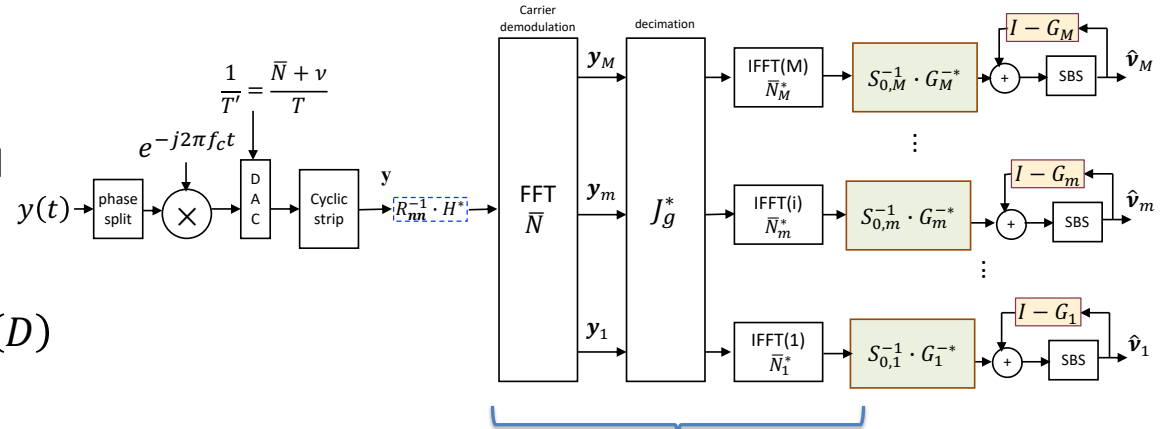


- Noise whitening and matched filter
 - Can commute if large \bar{N} for each band
 - Close enough to cyclic so absorbed into (green) FF matrix filter

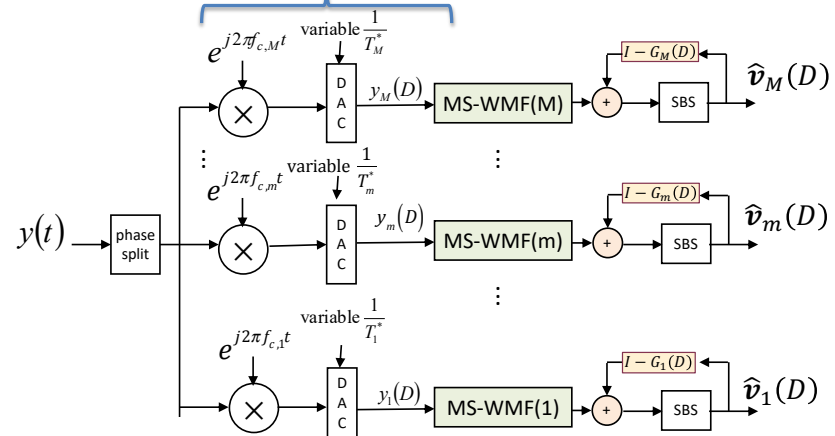


Compare Receivers

- Clear multi-band structure
- Remember GDFE is conditional linear prediction problem
- So $[I \quad \phi_1^* \quad \dots \quad \phi_{\bar{N}-1}^*] \rightarrow G_i(D)$



- Commutation of MS-WMF has occurred
 - Matched filter is stationary (because H is)
 - $G_i(D)$ is stationary in each band



Revisit optimum $1+.9D^{-1}$ from L13:12

```
>> [gn,en_bar,bn_bar,Nstar,b_bar]=DMTra([.9 1],.181,1,8,0)
gn = 19.9448 17.0320 10.0000 2.9680 0.0552 2.9680 10.0000 17.0320
en_bar = 1.2415 1.2329 1.1916 0.9547 0 0.9547 1.1916 1.2329
bn_bar = 2.3436 2.2297 1.8456 0.9693 0 0.9693 1.8456 2.2297
Nstar = 7
b_bar = 1.3814
>> 10*log10(2^(2*b_bar) - 1) = 7.6247 dB
>> rXX=diag([en_bar(8:-1:1)]) =
1.2329 0 0 0 0 0 0 0
0 1.1916 0 0 0 0 0 0
0 0 0.9547 0 0 0 0 0
0 0 0 0 0 0 0 0
0 0 0 0 0.9547 0 0 0
0 0 0 0 0 1.1916 0 0
0 0 0 0 0 0 1.2329 0
0 0 0 0 0 0 0 1.2415
>> rXXbar=diag([en_bar(8:-1:6) en_bar(4:-1:1)]) =
1.2329 0 0 0 0 0 0 0
0 1.1916 0 0 0 0 0 0
0 0 0.9547 0 0 0 0 0
0 0 0 0.9547 0 0 0 0
0 0 0 0 1.1916 0 0 0
0 0 0 0 0 1.2329 0 0
0 0 0 0 0 0 1.2415
>> J=hankel([zeros(1,7),1]);
>> Q=(1/sqrt(8))*J*fft(J);
>> J7=hankel([zeros(1,6),1]);
>> Qtilde=(1/sqrt(7))*J7*fft(J7);
>> ruu=real(Qtilde*rXXbar*Qtilde); (avoid finite-prec error on imag part)
>> Phibar=lohc(ruu);
```

```
>> A=real(Q'*Jg*Qtilde*Phibar) =
0.9690 -0.0430 0.0265 -0.0400 0.0643 -0.1047 0.2044
0.3040 0.9208 -0.1373 0.0784 -0.0748 0.0937 -0.1427
-0.1969 0.4609 0.8251 -0.1903 0.1093 -0.0932 0.1060
0.1576 -0.2170 0.6189 0.6929 -0.2052 0.1182 -0.0938
-0.1314 0.1408 -0.2126 0.7640 0.5365 -0.1870 0.1060
0.1064 -0.0937 0.1084 -0.1770 0.8833 0.3691 -0.1427
-0.0729 0.0515 -0.0489 0.0606 -0.1068 0.9658 0.2044
-0.0000 -0.0000 -0.0000 -0.0000 -0.0000 -0.0000 1.0000
>> C=[.9; zeros(6,1); 1];
>> R=[.9 1 0 0 0 0 0];
>> Ht=(1/sqrt(.181))*toeplitz(C,R);
>> [snrGDFEu, GU, WU, S0, MSWMFU] = computeGDFE(Ht, A, 2, 9)
(note use of Nx/Lx = 9 because nu = 1, but also A reduced to 7 dimensions)
snrGDFEu = 7.6247 dB
GU =
1.0000 0.4654 -0.0309 -0.0024 0.0245 -0.0574 0.4464
0 1.0000 0.5340 -0.0310 -0.0052 0.0327 -0.2178
0 0 1.0000 0.5510 -0.0307 -0.0091 0.1120
0 0 0 1.0000 0.5554 -0.0289 -0.0499
0 0 0 0 1.0000 0.5549 -0.0102
0 0 0 0 0 1.0000 0.5555
0 0 0 0 0 0 1.0000
MSWMFU =
0.2144 0.0140 -0.0036 0.0019 -0.0022 0.0042 -0.0120 0.1767
0.0788 0.2646 0.0434 -0.0124 0.0080 -0.0090 0.0157 -0.0972
-0.0572 0.0191 0.2737 0.0812 -0.0222 0.0152 -0.0179 0.0609
0.0413 -0.0281 -0.0237 0.2623 0.1233 -0.0296 0.0215 -0.0421
-0.0318 0.0250 -0.0033 -0.0541 0.2364 0.1663 -0.0321 0.0320
0.0279 -0.0225 0.0093 0.0179 -0.0731 0.1999 0.2058 -0.0254
-0.1112 0.0652 -0.0290 -0.0061 0.0501 -0.1141 0.2104 0.1753
>> b' =
1.8981 1.8022 1.7816 1.7762 1.7752 1.7762 1.6233
>> bbar = 1.3814
```

7 Dimensions

Better Perf
(input opt)

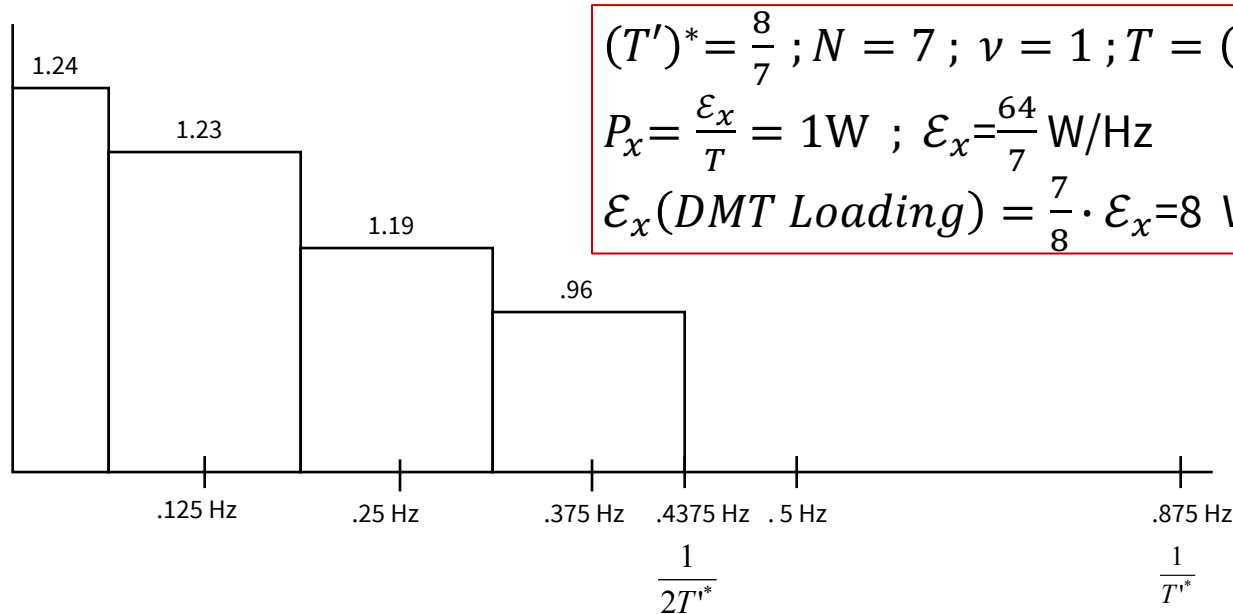
Converges
On GU

(and WU
Not shown)

```
>> Jg = [
1 0 0 0 0 0 0
0 1 0 0 0 0 0
0 0 1 0 0 0 0
0 0 0 0 0 0 0
0 0 0 1 0 0 0
0 0 0 0 1 0 0
0 0 0 0 0 1 0
0 0 0 0 0 0 1];
```



Resampled $1+.9D^{-1}$



$$(T')^* = \frac{8}{7}; N = 7; \nu = 1; T = (N + \nu) \cdot (T')^* = \frac{64}{7};$$

$$P_x = \frac{\mathcal{E}_x}{T} = 1\text{W}; \mathcal{E}_x = \frac{64}{7}\text{W/Hz}$$

$$\mathcal{E}_x(\text{DMT Loading}) = \frac{7}{8} \cdot \mathcal{E}_x = 8\text{W/Hz}$$

- No more zeroed bands



Resampled Design Commands

```
>> D=exp(j*[0:100]*(7/8)*.01*pi);
>> H7=sqrt(8/7)*(ones(1,101)+.9*D);
>> H7=[H7,conj(H7(101:-1:2))];
>> h7=real(iff(H7));
>> h=[h7(200:201),h7(1:5)] =
-0.1011 0.9393 1.1979 -0.0603 0.0394 -0.0292 0.0232
>> H=toeplitz([h(1),h(7:-1:2)]',h) =
-0.1011 0.9393 1.1979 -0.0603 0.0394 -0.0292 0.0232
0.0232 -0.1011 0.9393 1.1979 -0.0603 0.0394 -0.0292
-0.0292 0.0232 -0.1011 0.9393 1.1979 -0.0603 0.0394
0.0394 -0.0292 0.0232 -0.1011 0.9393 1.1979 -0.0603
-0.0603 0.0394 -0.0292 0.0232 -0.1011 0.9393 1.1979
1.1979 -0.0603 0.0394 -0.0292 0.0232 -0.1011 0.9393
0.9393 1.1979 -0.0603 0.0394 -0.0292 0.0232 -0.1011
>> H=sqrt(1/.181)*H;
J7=hankel([zeros(1,6),1]');
>> Q7=(1/sqrt(7))*J7*fft(J7);
>> rXX=diag([1.23,1.19,.96,.96,1.19,1.23,1.24]);
>> rxx=real(Q7'*rXX*Q7);
>> Phibar=lohc(rxx);
>> A=Phibar;
```

```
>> [snrGDFEu, GU, WU, S0, MSWMFU, b, bbar] = computeGDFE(H, A, 2,
8)

snrGDFEu = 9.1416 dB (higher, but at lower symbol rate)
GU =
1.0000 0.4783 -0.0492 -0.0074 0.0208 -0.0760 0.4583
0 1.0000 0.5663 -0.0507 -0.0100 0.0385 -0.2577
0 0 1.0000 0.5952 -0.0517 -0.0208 0.1470
0 0 0 1.0000 0.6049 -0.0463 -0.0833
0 0 0 0 1.0000 0.6042 -0.0105
0 0 0 0 0 1.0000 0.6074
0 0 0 0 0 0 1.0000
MSWMFU =
-0.0173 0.0040 -0.0050 0.0068 -0.0103 0.2054 0.1611
0.1971 -0.0222 0.0069 -0.0089 0.0125 -0.1032 0.1701
0.1583 0.2097 -0.0250 0.0095 -0.0127 0.0677 -0.0866
-0.0808 0.1539 0.2145 -0.0268 0.0118 -0.0445 0.0590
0.0559 -0.0786 0.1520 0.2166 -0.0283 0.0302 -0.0397
-0.0401 0.0562 -0.0788 0.1522 0.2163 -0.0258 0.0308
0.0724 -0.0769 0.0956 -0.1281 0.2194 0.1136 -0.0825

>> b' =
0.9313 0.8775 0.8700 0.8691 0.8690 0.8697 0.7970
>> bbar = 1.6013
>> R=bbar*(7/8) = 1.4718 (bits/sec) > 1.3814 bits/sec (same as interp)
```

Also
7 Dimensions

Converges
On GU

(and WU
Not shown)

See also the two-band example in Section 5.3

- Tedious but could be helpful in following details for a multiband CDFE (e.g. – uplink carrier aggregation with multiple resource blocks in Cellular)

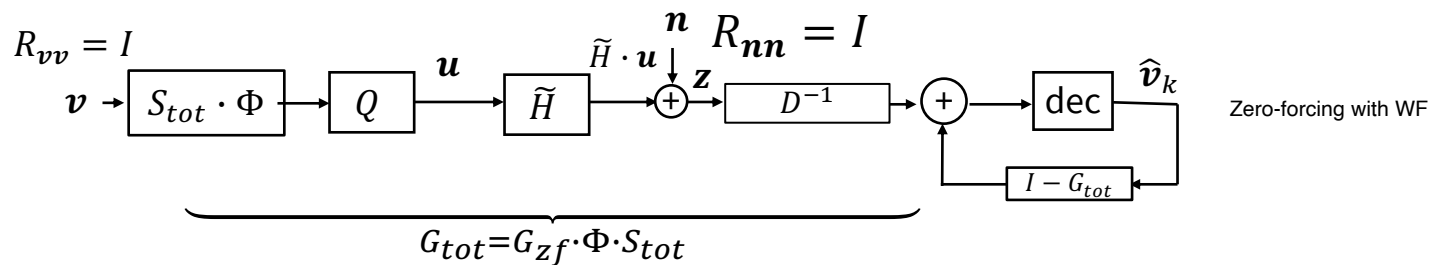


ZF/MMSE convergence conditions

Section 5.3.5

Use Zero Forcing GDFE with Water-fill?

- To Show:** MMSE GDFE's triangular shaping G equal the triangular factor of $\tilde{H} = D \cdot G_{zf} \cdot Q^*$?
 - IF the input is water-fill and nonsingular (so resampled):**
- $D^{-1} \cdot \tilde{H} = F \cdot \Lambda \cdot M^*$ with energies $diag\{\mathcal{E}\} = K - \Lambda^{-2} \rightarrow R_{uu} = M \cdot (K - \Lambda^{-2}) \cdot M^* = Q \cdot \Phi \cdot \Phi^* \cdot Q^*$
 - To form this, do Cholesky on: $Q^* \cdot R_{uu} \cdot Q = \Phi \cdot \Phi^*$
 - Define monic triangular: $G_{tot} = G_{zf} \cdot \Phi \cdot S_{tot}$ and note corresponding NS-WF ZF-GDFE with D^{-1} is



always

$$\tilde{H} = F \cdot \Lambda \cdot M^* = D \cdot G_{zf} \cdot Q^*$$

nonsingular

$$\text{Cholesky: } Q^* \cdot R_{uu} \cdot Q = \Phi \cdot \Phi^*$$

This zero-forcing actually has G_{tot} , not G_{zf} , as feedback; however designers often use flat input $S_{tot} = \bar{\mathcal{E}}_x \cdot I$; Where $K \approx \bar{\mathcal{E}}_x$ which sets $G_{tot} = G_{zf}$ ($M = Q$, so $\Phi = I$)

Equivalently, the input v as $N \rightarrow \infty$ has $S_{tot} \rightarrow$ constant, so then exactly true.



The two water-fill receivers

Rearrange Water-fill

$$R_{uu} = M \cdot [K \cdot I - \Lambda^{-2}] \cdot M^* = Q \cdot \Phi \cdot \Phi^* \cdot Q^*$$

Noting

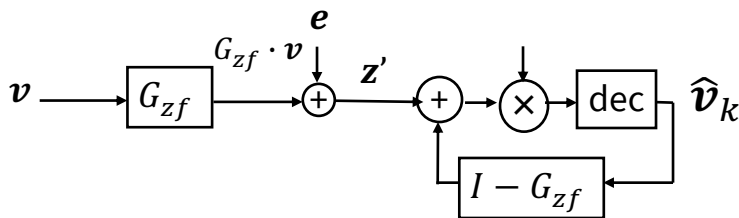
$$M \cdot \Lambda^{-2} \cdot M^* = \tilde{H}^{-1} \cdot D^2 \cdot \tilde{H}^{-*} = R_f^{-1}$$

$$K \cdot I = Q \cdot \Phi \cdot \Phi^* \cdot Q^* + Q \cdot G_{zf}^{-1} \cdot G_{zf}^{-*} \cdot Q^*$$

$$K \cdot G_{zf} \cdot G_{zf}^* = \underbrace{G_{tot} \cdot S_{tot}^{-2} \cdot G_{tot}^*}_{R_f} + I$$

This is R_b^{-1} !

----- Equivalent MMSE with WF (same $G \equiv G'_{zf}$):
Performance still not same, MMSE slightly better



$G = G_{zf}$ so water-filling leads to MMSE having same feedback as the water-fill zero-forcing, at least the flat-energy approximation to wf

However, G_{tot} , is really the ZF cascade when non flat or for finite symbol length.

- The K calculation needs to be positive (or increase K so slightly positive and then scale down the resulting energies); the water-fill input was not full rank so there is a loss; can be small in wireless
- However, MMSE still has (slightly) higher SNR so use of G_{zf} with waterfill as feedback, not G_{tot} , is highest SNR
 - Note carefully on previous slide that the ZF-GDFE feedforward filter is not the same as MMSE-GDFE, even if feedback same



Worst-Case Noise equates ZF and MMSE

- Easy proof: WCN diagonalizes the primary-user receivers from BC in Chapter 2

- Step 1: Separates noise-whitened-noise-matched channel's triangular part

- $\tilde{H} \triangleq R_{wcn}^+ \cdot H = R_{zf} \cdot Q_{zf}^* = \begin{bmatrix} 0 & R_1 \\ 0 & 0 \end{bmatrix} \cdot \begin{bmatrix} q \\ Q_1^* \end{bmatrix}$

R_1 is triangular part
 Q_1^* is corresponding column set

- Step 2: cascade that triangular part with Cholesky of rotated input

- $R_{\tilde{x}\tilde{x}} = Q_1^* \cdot R_{xx} \cdot Q_1 = \Phi \cdot \Phi^*$ where Φ is triangular Cholesky factor
- $A = Q_1 \cdot \Phi$

- Step3: find the channel gains/SNR and feedback section

- Cascade of receiver triangular inverse $D_A \cdot G_{zf} = R_1 \cdot \Phi$



Example of WCN's RCVR Diagonalization

```
>> H =  
    0.9000    1.0000     0     0  
     0    0.9000    1.0000     0  
     0     0    0.9000    1.0000  
H=(1/sqrt(.181))*H;  
>> Rxx=eye(4);  
>> [Rwcn,b]=wcnoise(Rxx,H,1);  
>> b = 4.8024  
>> Htilde=inv(Rwcn)*H;  
>> [R,Q]=rq(Htilde);  
>> R =  
     0    -2.7323   -1.4039    0.0071  
     0     0    -2.7077   -1.2346  
     0     0     0    -3.0719  
Q1=Q(:,2:4);  
Rxxrot=Q1'*Rxx*Q1;  
Rup=R(:,2:4);  
Phibar=lohc(Rxxrot);  
DA=diag(diag(Rup*Phibar));  
>> G=inv(DA)*Rup*Phibar  
    1.0000    0.5138   -0.0026  
     0     1.0000    0.4559  
     0     0     1.0000  
>> A=Q1*Phibar;  
>> sri=inv(sqrtm(Rwcn));
```

Rwcn is nonsingular here

Finding ZF modulator G

```
>> [snrGDFEu, GU, WU, S0, MSWMFU,b,bbar] = computeGDFE(sri*H, A, 2, 4)  
snrGDFEu = 1.1340 dB  
  
GU =  
    1.0000    0.5826   -0.0030  
     0     1.0000    0.5160  
     0     0     1.0000  
  
WU =  
    0.1339     0     0  
   -0.0676    0.1317     0  
    0.0244   -0.0470    0.1031  
  
S0 =  
    8.4657     0     0  
     0    8.5956     0  
     0     0   10.7006  
  
MSWMFU =  
   -0.3657   -0.0128    0.0054  
   -0.0125   -0.3560   -0.0125  
    0.0047   -0.0111   -0.3164  
>> MSWMFU*sri' =  
   -0.3660   -0.0000    0.0000  
   -0.0000   -0.3565    0.0000  
    0.0000   -0.0000   -0.3167  
>> b' = 1.5408    1.5518    1.7098  
>> bbar = 1.2006  
>> sum(b) = 4.8024 (checks)
```

**Diagonal !
(so ZF = MMSE GDFE)**

**Only need
RQ fact and lohc**

- See Example 5.3.6 with non-white Rxx



Some Final Comments

- The GDFE is canonical – capacity rate is reliably achievable with $\Gamma = 0$ (or capacity less shaping loss)
- GDFE can have error propagation (limited to \bar{N}) if $\Gamma > 0$ dB
 - Unless it is VC (\sim DMT), which is ML decoder uniquely among all GDFEs
 - Other GDFE's becoming increasingly less favorable performance relative to VC/DMT as gap grows
- The DMT form benefits from FFT algorithms so also more cost effective than the others
- By Separation Theorem, Coded-OFDM can capture the DMT benefits also without error propagation
 - But will lose more rapidly lose performance relatively if input is not water filling
- The MMSE-DFE is limiting (stationary) case of the CDFE and can be canonical
 - Set of MMSE-DFE's for each of which PWC holds
 - Has unlimited error propagation (use precoder) and also degrades more rapidly for nonzero-gap codes

Eventual Global Conclusion: Use DMT (wireline) or C-OFDM (wireless) on almost all difficult single-user transmission systems





End Lecture 13